

§ 1. Rules

BP Volkswagen Cup will be played in accordance with applicable sections of stff 7-a-side rules.
(http://d01.fogis.se/svenskfotboll.se/ImageVault/Images/id_149006/scope_0/ImageVaultHandler.aspx170203103612-ug)

§ 2 Rules of the game

The tournament is played in group stage with four teams in each group. All teams will play a second group stage, depending on the outcome of the first group stage round.

Three points will be awarded for a win and one point for a draw. If two or more teams have the same number of points, the order will be decided as follows:

1. Goal difference 2. Highest number of goals scored 3. Results of match between teams with equal points 4. Draw between the teams who have same point, goal difference and scores.

§ 3 Substitutes

You can use unlimited with substituted. A substituted player can re-enter in the match. Substitution can be done without stopping the game. All substitutions should be done within the technical area of the team. Incorrect substitutions will be punished with a yellow card.

§ 4 Important before game

Player dress All team shirts must be numbered and the numbers must correspond to the numbers on the team list. Numbers must be on the backs of the shirts. Two players may not use the same number in any given match. If the referee decides that one team should change shirts due to similarity to the opposing team's shirts, the team appearing last in the program must change. **Before Game** All teams must be ready at the field no later than 10 minutes before kick-off. The team manager must make sure that his players are adequately insured. All players must wear shin guards. The teams are responsible for their supporters conduct.

§ 5 7-a-side

B9-11 and G11 plays with 6 players and one goalkeeper. The off-side rules are not applicable. 7-sides matches are played with ball size 4. Teams use own balls to warm-up. All matches are 2 x 20 minutes. Intentional passing to the goalkeeper where the goalkeeper picks up the ball is awarded an indirect free kick to the opponents in the same place.

§ 6 Referees

Referees are members of Stockholm FA

§ 7 Tournament jury

The jury of the tournament consists of members from the IF Brommapojkarna. Protests and penalty matters are handled by the jury. Their decisions are final.

§ 8 Protest and penalties

Protest must be made in writing by the team manager. Protest must be delivered to the tournament office at Grimsta IP no later than 30 minutes after the match is finished. A protest fee of 800 sek will be paid at that time. This fee will be returned if the protest is approved.

The decisions of the referee regarding facts connected with the play are final. No measures will be taken on protest on decisions made by referees. **Cautions and Sending-Off Offences:** Player who get a red card is automatically suspended from participation in the following match. The tournament jury can decide about suspension for further game(s). Severe offences will be reported to the F.A in respective countries.

§ 9 Walk over

If a team not appearing at the appointed time and pitch for a match without a valid excuse will automatically be declared loser by 3–0. If a team second time in the tournament not are at the pitch and time the will be eliminated from the tournament.

§ 10 Playing fields

All playing fields are artificial grass.

§ 11 Playing program

The organization committee has the right to change the groups, times and fields until august 11th. Notice about this will be given to every team leader.

§ 12 Insurance

Make sure that all your players are insured both on and off the playing field. BP Volkswagen Cup does not carry any group insurance protecting participants in case of injury, illness, theft or damage to property. Participants from countries that have no medical insurance agreement with Sweden must have personal medical insurance.

§ 13 Dispensation No dispensation for players to participate in younger age class will be accepted. Younger player is allowed to participate in older age class. It is ok to participate in more than one age class.